

<b>Module code</b>	IND414	<b>Level</b>	4
<b>Module title</b>	Design: Creative ReUse in London	<b>Credit value</b>	12
<b>Programme(s) on which the module is taught</b>	BA (Hons) Interior Design	<b>ECTS Credits</b>	6
		<b>Notional learning hours</b>	120

### 1. Pre-requisite modules

None

### 2. Module aims and objectives

*Design: Creative ReUse in London* is a studio based module, which aims to develop your abilities in the interior design process from generating ideas through to detailed resolution. You will be introduced to the fundamental processes of design through understanding existing contexts and devising appropriate narrative and spatial proposals.

The reuse and re-invention of existing buildings is one of the central activities of the interior designer - to work with what already exists, by adapting and transforming it for a new context and use. This is especially important in London, a constantly changing city steeped in history, where Edwardian residencies and Victorian warehouses rub shoulders with contemporary skyscrapers. As one of the creative capitals of Europe, many of the existing spaces have been adapted to accommodate galleries, creative businesses and workshops, artist studios, theatres, etc.

This module will introduce you to the different approaches in adaptive reuse, through lectures and visits to key interiors in London. You will then be given an existing site to explore and asked to develop your own proposal for a creative reuse through drawing and model making.

### 3. Learning outcomes

#### A) Knowledge and understanding

*Upon successful completion of this module the students will be able to:*

**A1** Understand and use a formative knowledge of a range of methods and principles employed by other practitioners in Interior Design.

**A3** Understand the appropriate application of a formative range of current and emerging tools, materials and methods relevant used in contemporary Interior Design including inter-disciplinary and multidisciplinary approaches.

#### b) Skills

*Upon successful completion of this module the students will be able to:*

**B1** Source, navigate, analyse, communicate and apply relevant research material from a variety of sources, to the development of responses to creative and written briefs with tutor guidance.

**B2** Engage creatively in the generation, development, and realisation of solutions to set interior design briefs, independently and in collaboration with others, employing convergent and divergent thinking, within the Design Process with tutor guidance.

**B3** Analyse, reflect and evaluate critically within the process of development of ideas into outcomes in set briefs within Interior Design.

**B7** Communicate clearly in presenting research, ideas, reasoned arguments, and design work, in visual, oral, and written forms, employing relevant IT skills where appropriate.

#### **4. Indicative content**

- Investigation into precedents through site visits and research
- Site analysis
- Narrative studies / programme development
- Spatial diagramming
- Concept modelling
- Design development and modelling
- Communication and presentation

#### **5. Learning and teaching methods**

The module will comprise of a variety of studio activities where you will be required to undertake relevant research, explore ideas and develop an individual design proposal in response to the given brief. The majority of this work will be undertaken as independent directed learning, though there will be elements that involve group work.

Together with your tutor you will be visiting a number of precedent studies and explore these through drawing, sketching and research.

You will learn about some of the many mapping, surveying and investigatory methods you can use to help you understanding the context of your given site, which will be an existing building within London.

You will be introduced to the knowledge and skills that will help you make appropriate and effective design decisions, as you develop your creative response to a given brief. By continuing to research existing precedents and testing your initial ideas through model making and other

prototyping techniques, you can make judgements about what works as a creative and appropriate response. Through personal, peer and tutor informal review methods, you will develop your ability to learn from others, and improve your own design decisions.

Teaching will be centred on the studio and organised around individual and group tutorials where a small number of students will meet with the project tutor to present their own and review each other's work. Work is reviewed at weekly group tutorials sessions and informal pin ups.

The module will culminate in an exhibition of the final design proposal on campus.

<b>12 credit module – 120 learning hours</b>	
<b>Directed learning</b>	<b>20 hours</b>
Lectures	4
Seminars / workshops	10
Study trips / site visits	6
<b>Collaborative Learning</b>	<b>16 hours</b>
Tutorials (1:1 and group)	10
Presentations / pin ups	6
<b>Self-directed learning</b>	<b>84 hours</b>
Preparation for class	30
Self-study after class	30
Preparation for assessments/exhibition	24
<b>Total</b>	<b>120</b>

## **6. Assessment and relative weightings**

Assessment will be by coursework that will take the form of a small scale individually-driven interior design proposal in response to a given brief, with an emphasis on adapting an existing site. Your design work will be supported by the research and analysis of precedent studies carried out at the start of the term. All work on this module will be reviewed and given formative feedback during regular group tutorials, individual tutorials, or group reviews as appropriate.

There are two summatively assessed components to this module:

**Assessment 1 – Sketchbook (50%) A1, A3, B1, B2, B3, B7**

You will be asked to document your process and design project in a sketchbook that shows a record of your research, sketches, precedent studies, idea development, experiments and design process.

**Assessment 2 – Edited Portfolio & Exhibition Panels (50%) A1, A3, B1, B2, B3, B7**

You will be asked to develop presentation material for the exhibition at the end of the module, as well as in a considered and edited portfolio. This could take the form of a variety of media, including two- and three-dimensional drawings, three-dimensional physical models, digitally-produced material, and any other appropriate form.

You will be provided more details as to the assignment in the project brief.

**7. Mapping of assessment tasks for the module**

<b>Assessment tasks</b>	<b>A1</b>	<b>A3</b>	<b>B1</b>	<b>B2</b>	<b>B3</b>	<b>B7</b>				
Sketchbook	✓	✓	✓	✓	✓					
Portfolio & Exhibition		✓		✓		✓				

**8. Key reading**

Adler, D. (2007) *Metric Handbook: Planning and Design Data* (3<sup>rd</sup> edition). Oxford: Architectural Press

Baker, G.H. (1996) *Design Strategies in Architecture: an approach to the analysis of form* (2<sup>nd</sup> edition). London: Routledge

Brooker, G. & Stone, S. (2004) *Rereadings; the principles of interior design and the reuse of existing buildings*. London: RIBA Enterprises

Brooker G.(2017) *Adaptation strategies for interior architecture and design*. London: Bloomsbury Visual Arts

Cramer, J. (2007) *Architecture in Existing Fabric* (1<sup>st</sup> edition). Basel: Birkhäuser Architecture

Hunt R. & Boyd I. (2017) *New Design for Old Buildings*. London: RIBA Publishing

Littlefield, D. & Lewis S. (2007) *Architectural Voices: Listening to Old Buildings*. Chichester, West Sussex: Wiley

Panero, J & Zelnik, M. (1979) *Human dimension and interior space: a source book of design reference standards*. New York: Whitney Library of Design Library

Thompson, R. (2013) *Sustainable Materials, Processes and Production*. London: Thames & Hudson